**Monday**

**Holiday**

**Tuesday**

Database Design– Section 2

Conceptual and Physical Models [3]

Entities, Instances, Attributes and Identifiers [5-9]

Entity Relationship Modeling and ERDs [1-4]

**Wednesday**

**Java**

Strings

Converting between Types

Little Crab:

Lobsters

Keyboard Control

Ending the Game

Scoring

Setting up the world

Animating the Crab

Constructors

**Thursday**

Web – Thumbnails

Fonts, Font Families, Text Effects

Font-size

Design Video

*Assignment: Update Web Site*

**Friday**

Lab Day